Name: _____
Culture/Race: _____
Profession: _____ Age: _____
Realm: _____ Gender: _____
Height: _____ Weight: _____
Hair: _____ Eyes: _____
Demeanor: _____
Personality: _____
Motivation: _____
Alignment: _____
Special: _____

Spell Lists: Chance
1) _____ [ ]
2) _____ [ ]
3) _____ [ ]
4) _____ [ ]
5) _____ [ ]
6) _____ [ ]
7) _____ [ ]
8) _____ [ ]
9) _____ [ ]
10) _____ [ ]

RS-1 CHARACTER RECORD SHEET

Languages: Rank
1) _____ ____
2) _____ ____
3) _____ ____
4) _____ ____
5) _____ ____
6) _____ ____
7) _____ ____
8) _____ ____

Stat (Abbr.)	Value	Normal Bonus	Race Bonus	Total Bonus
Strength (ST)				
Agility (AG)				
Constitution (CO)				
Intelligence (IG)				
Intuition (IT)				
Presence (PR)				
Appearance (AP)				

Encumbrance Penalty: _____ = ST _____ - Wt. Mod. _____

Current Level: _____
Experience Points: _____
Power Points: _____
Armor Worn: _____

Shield (+25 DB) ❑
Helmet (-5 Perception) ❑
Arm Greaves (-5 OBs) ❑
Leg Greaves (-5 MMs) ❑

	Stat	Items	Special	Total Bonus
Defensive Bonus (DB):	AG_____			_____DB
Essence RR Bonus:	IG _____			_____RR
Channeling RR Bonus:	IT _____			_____RR
Poison RR Bonus:	CO_____			_____RR
Disease RR Bonus:	CO_____			_____RR

Skill	5% Ranks	2% Ranks	Rank Bonus	Stat Bonus	Profession Bonus	Item Bonus	Special Bonus	Special Bonus	Total Bonus
Movement & Maneuver Skill Category:									
No Armor	❑❑ ———Maximum		_____	AG_____	xxxxx	_____	_____	+0	_____MM
Soft Leather	❑❑❑ ———Number		_____	AG_____	xxxxx	_____	_____	-15	_____MM
Rigid Leather	❑❑❑❑❑ ———of		_____	AG_____	xxxxx	_____	_____	-30	_____MM
Chain	❑❑❑❑❑ ❑❑ –Ranks		_____	ST _____	xxxxx	_____	_____	-45	_____MM
Plate	❑❑❑❑❑ ❑❑❑❑		_____	ST _____	xxxxx	_____	_____	-60	_____MM
Weapon Skill Category:									
1-H Edged	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	ST _____	_____	_____	_____	_____	_____OB
1-H Concussion	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	ST _____	_____	_____	_____	_____	_____OB
2-Handed	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	ST _____	_____	_____	_____	_____	_____OB
Thrown	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	AG_____	_____	_____	_____	_____	_____OB
Missile	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	AG_____	_____	_____	_____	_____	_____OB
Pole-arms	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	ST _____	_____	_____	_____	_____	_____OB
General Skill Category:									
Climb	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	AG_____	_____	_____	_____	_____	_____MM
Ride	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	IT _____	_____	_____	_____	_____	_____MM
Swim	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	AG_____	_____	_____	_____	_____	_____MM
Track	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	IG _____	_____	_____	_____	_____	_____SM
Subterfuge Skill Category:									
Ambush	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	XXxxxxx	xxxxx	xxxxx	_____	_____	_____SP
Stalk/Hide	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	PR_____	_____	_____	_____	_____	_____MM/SM
Pick Lock	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	IG _____	_____	_____	_____	_____	_____SM
Disarm Trap	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	IT _____	_____	_____	_____	_____	_____SM
Magical Skill Category:									
Read Rune	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	IG _____	_____	_____	_____	_____	_____SM
Use Item	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	IT _____	_____	_____	_____	_____	_____SM
Directed Spells	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	AG_____	_____	_____	_____	_____	_____OB
Miscellaneous & Secondary Skills and Bonuses:									
Perception	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	IT _____	_____	_____	_____	_____	_____SM
Body Development	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	CO_____	_____	_____	_____	+5	_____SP
Base Spell OB	————————		xxxxx	XXxxxxx	_____	_____	_____	_____	_____OB
_____	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	___ ___	_____	_____	_____	_____	_____
_____	❑❑❑❑❑ ❑❑❑❑❑	❑❑❑❑❑	_____	___ ___	_____	_____	_____	_____	_____